

# COLLISIONS ON KECCAK

## AN OTHER CRYPTANALYSIS ON KECCAK !

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**CWI**

# OUTLINE

## KECCAK :

- ▶ A family of Hash functions designed by Guido Bertoni, Joan Daemen, Michaël Peeters and Gilles Van Assche
- ▶ Winner in 2012 of NIST competition.
- ▶ Some instances standardized : SHA-3

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- ▶ Crunchy Contest  
[https://keccak.team/crunchy\\_contest.html](https://keccak.team/crunchy_contest.html)

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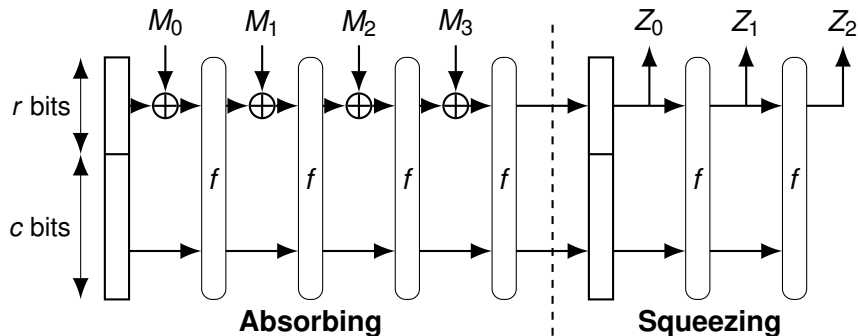
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- ▶ FSE 2022 (Hopefully in Greece)

# THE SPONGE CONSTRUCTION

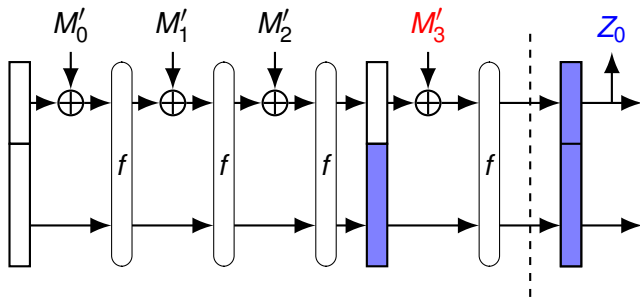
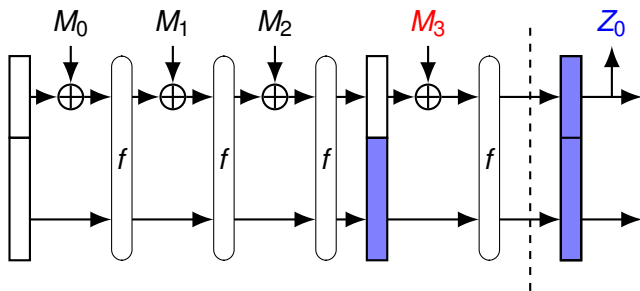
$$f : \mathbb{F}_2^b \rightarrow \mathbb{F}_2^b$$

$$b = r + c$$

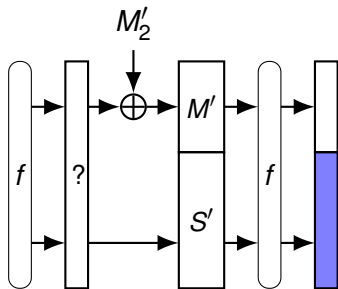
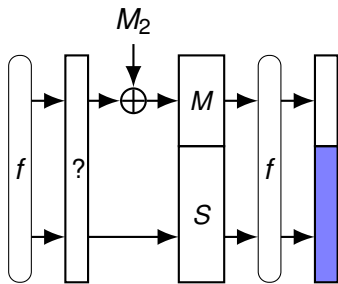
$r$  is the **rate** and  $c$  is the **capacity**.



# INNER COLLISIONS



# OUR TARGET





## OUR TARGET

Equivalent to solve

$$\begin{cases} f_0(m_0, \dots, m_{r-1}, s_0, \dots, s_{c-1}) = f_0(m'_0, \dots, m'_{r-1}, s'_0, \dots, s'_{c-1}) \\ f_1(m_0, \dots, m_{r-1}, s_0, \dots, s_{c-1}) = f_1(m'_0, \dots, m'_{r-1}, s'_0, \dots, s'_{c-1}) \\ \dots \\ f_{c-1}(m_0, \dots, m_{r-1}, s_0, \dots, s_{c-1}) = f_{c-1}(m'_0, \dots, m'_{r-1}, s'_0, \dots, s'_{c-1}) \end{cases} \quad (S)$$

Where  $s_i$  and  $s'_i$  are “random”.

# KECCAK- $p[b, n_r]$ PERMUTATIONS

## ANALYSIS KECCAK- $p$

$f = \text{KECCAK-}p[b, n_r]$  act on a state of size  $b = 25 \times \omega$  where  $\omega \in \{8, 16, 32, 64\}$

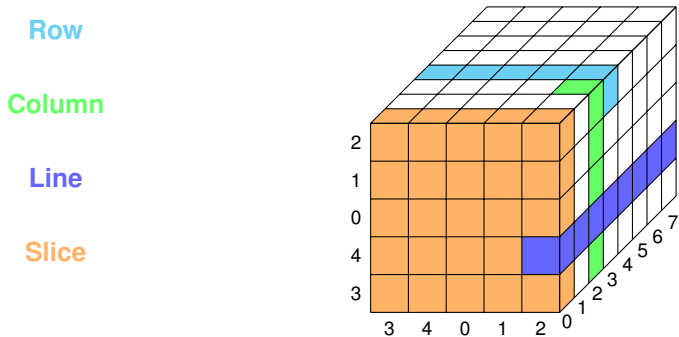
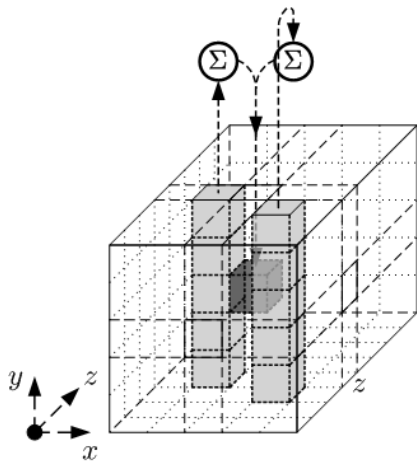


FIGURE – KECCAK state where  $\omega = 8$

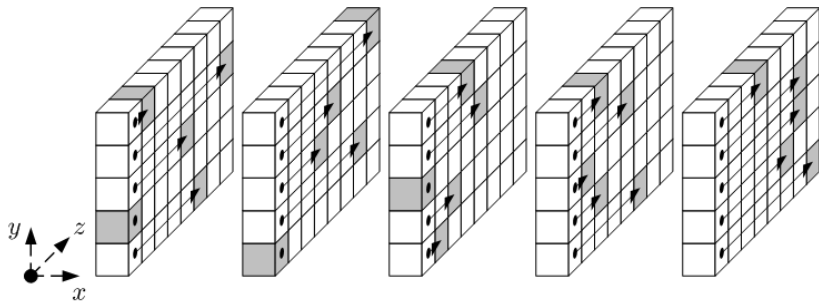
# A KECCAK ROUND

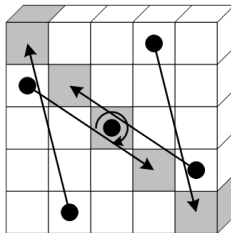
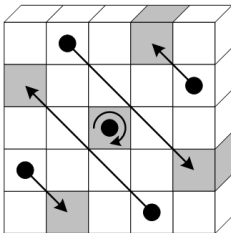
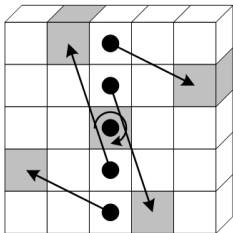
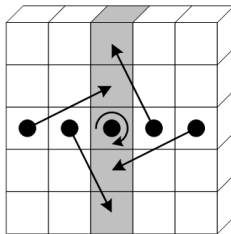
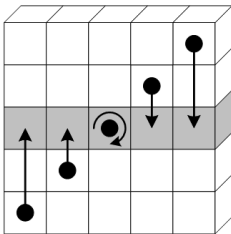
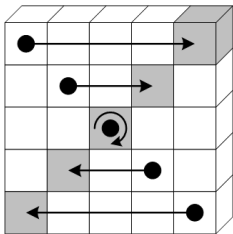
$$R = \iota \circ \chi \circ \pi \circ \rho \circ \theta$$

# THETA

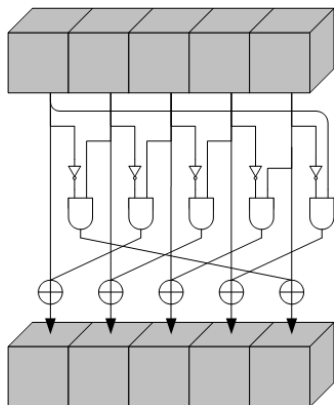


# RHO

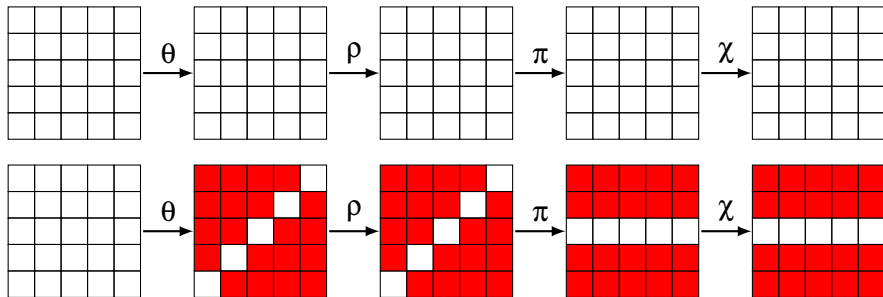




$$b_i = a_i + (a_{i+1} + 1)a_{i+2}$$



# ALMOST ONE ROUND FOR FREE



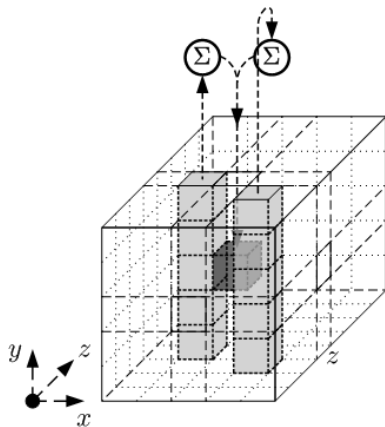


# THETA PROPERTY

$$b_1 = \theta(a_1) = a_1 + c$$

$$b_2 = \theta(a_2) = a_2 + c$$

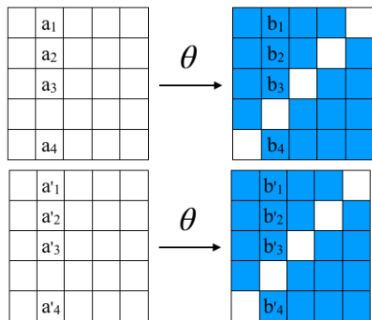
$$b_1 + b_2 = a_1 + a_2$$



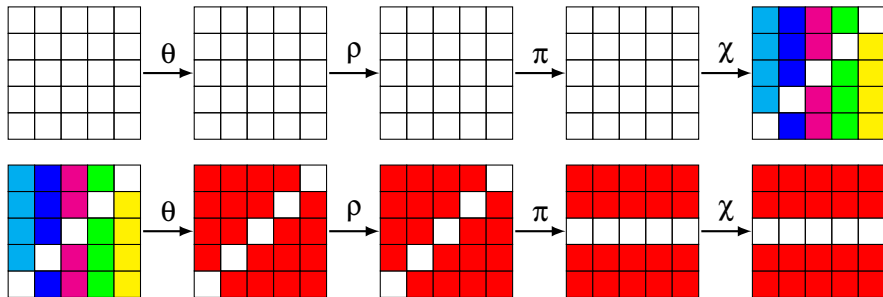
# EQUIVALENT SYSTEM

$$\begin{cases} b_1 = b'_1 \\ b_2 = b'_2 \\ b_3 = b'_3 \\ b_4 = b'_4 \end{cases} \Leftrightarrow \begin{cases} b_1 = b'_1 \\ b_1 + b_2 = b'_1 + b'_2 \\ b_2 + b_3 = b'_2 + b'_3 \\ b_3 + b_4 = b'_3 + b'_4 \end{cases}$$

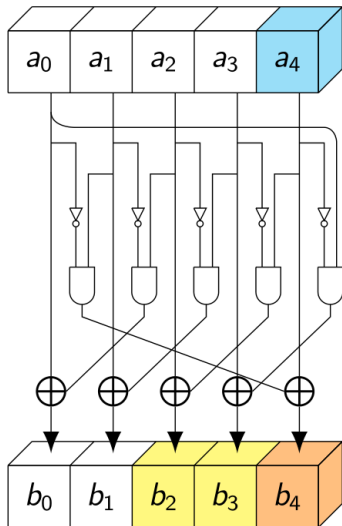
$$\Leftrightarrow \begin{cases} b_1 = b'_1 \\ a_1 + a_2 = a'_1 + a'_2 \\ a_2 + a_3 = a'_2 + a'_3 \\ a_3 + a_4 = a'_3 + a'_4 \end{cases}$$



# ONE ROUND FOR $2^{5\omega}$



# CHI LINEARISATION

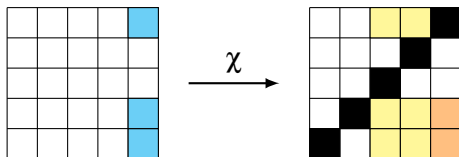


$$b_2 = a_2 + (a_3 + 1) \times a_4$$

$$b_3 = a_3 + (a_4 + 1) \times a_0$$

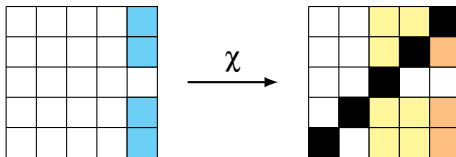
$$b_4 = a_4 + (a_0 + 1) \times a_1$$

# THE ATTACK



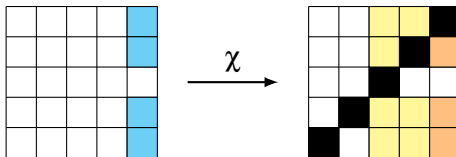
- ▶ Fix  $3n$  bits in blue before  $\theta$  ( $3n$  equations)
- ▶ Add equations related to bits in yellow ( $4n$  equations)
- ▶  $2n$  bits are constant with probability  $\frac{5}{8}$

# TIME-MEMORY TRADE-OFFS



- ▶ Fix more bits in blue in each slices

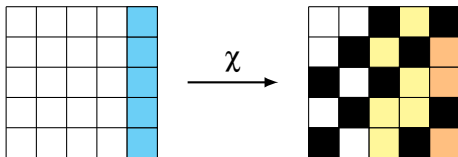
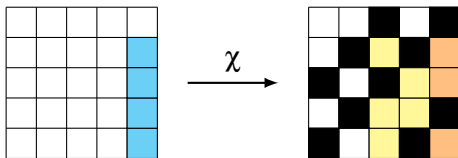
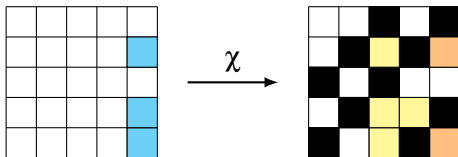
# TIME-MEMORY TRADE-OFFS



- ▶ Fix more bits in blue in each slices

**But We don't care**

# ATTACKING ALL INSTANCES





# COMPLEXITY

KECCAK[40, 160]	KECCAK[72, 128]	KECCAK[144, 256]
$2^{73}$	$2^{52.5}$	$2^{101.5}$

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Verified on KECCAK[30, 70].

# CONCLUSION

- ▶ Linearisation helps collision finding
- ▶ Needs dedicated cryptanalysis for small instances

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And thanks Jeremy Jean, Keccak Team and Rachelle Heim for all figures